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Theme:

A racing headquarters where kids, as rookie drivers, train to become champion race drivers in the race of life. Along the way, kids will meet fun characters and learn how to run the best race for God's glory!

Objective:

To challenge kids to live their lives with drive and determination to please the Lord in all they think, say, and do, and to reach unsaved children and adults for Christ.

Bible Versions Included:	NIV, KJV, NKJV, NLT, ESV, and HCSB. Materials are included in each of these Bible translations.	
Length of the Program:	Five days, with a daily running time of 2½ hours.	
For Ages:	Can accommodate age 3 thru 6th grade and teens. Also includes workshops for adults.	
Scale of the Program:	Adjustable scale can fit the needs of very small churches, medium-sized churches, and large churches.	
Age Group Divisions:	Small churches: Two (Preschool thru grade 1/ grade 2 thru grade 6) plus optional teen and adult levels Medium churches: Four (3's & 4's / K-1st / 2nd & 3rd / 4th thru 6th) plus optional teen and adult levels Large churches: Eight (3's / 4's / K5 / 1st / 2nd / 3rd / 4th / 5th & 6th) plus optional teen and adult levels	
Classrooms Needed:	Minimum of four. In large churches, up to eight rooms or more may be needed.	
Volunteers Needed:	One adult for every ten children, plus five (minimum requirements). One adult for every eight children, plus ten (ideal number of staff).	
Gospel Presented:	Every day, in drama skits at closing assemblies.	
Format:	Print your own materials from WebLink instant access system or from mailed Disc	
Reproducible?	Yes, in unlimited quantities for use in your ministry. Re-selling and re-distribution is prohibited.	

COMPONENTS INCLUDED IN THIS VES INT	DESCRIPTION AND CONTENTS	
(delivered digitally as printable PDF files via WebLink download or CD)	(reproducible in any quantity needed for use within your local ministry)	
Director's Guidebook	Overview of VBS, tips and directions for planning and organizing VBS, and recruiting and supplies flyers	
Drama Kit with Daily Gospel	Skits and gospel presentations for five days and directions and tips for planning and performing drama	
Teaching Director's Guide	VBS lessons and directions for organizing all VBS teaching activities	
Bible Story Lesson Kit	Interactive accounts of Bible events to show how Bible characters applied Scripture, supplied at four teaching levels	
Application Lesson Kit	Interactive object lessons with Scripture to illustrate how to apply the Bible, supplied at four teaching levels	
Send-Home Materials Kit	Take-home worksheets at four levels for kids, and take-home Bible studies for parents, covering the five days of VBS	
Adult & Teen Lesson Kit	VBS lessons for adults and teens covering five days	
Music Kit	Song lyrics, hand motions, and chord charts for each VBS song	
Music Audio	Audio music delivered via download (through our WebLink system) or delivered via audio CD (additional cost)	
Crafts Kit	Complete directions, supply lists and templates for five VBS craft projects	
Snacks Kit	Complete directions, supply lists and recipes for five VBS snacks	
Games Kit	Complete directions, supply lists and diagrams for five VBS games	
Age Group Leader Guides	Directions for all VBS Age Group Leaders	
Missions Kit	Suggestions for VBS missions projects, fund-raising ideas, and progress tracking poster	
Registration & Scoring Kit	Complete directions, name tags, score sheets, information cards and flyers for VBS registration and scorekeeping	
Decorations Kit	Ideas, suggestions and clip art to be used for decorating your facility for VBS	
Advertising Kit	Directions, suggestions, flyers, posters, banner artwork, a promotional skit, and a radio script for promoting your VBS	
Discipleship Booklet: "Growing Up In Christ"	Thirteen lessons and activities, along with extensive Scriptural references designed for parents and children to go through TOGETHER. Delivered in printable PDF format.	
Gospel Tract: "All About Jesus"	A one-page explanation of the problem of sin and how Jesus' death and resurrection can save us	
Gospel Tract: "Something's Wrong"	A one-page discussion of how sin curses our world and how Christ is the only solution	
Gospel Tract: "The Bible in 30 Seconds"	A two-page rhyming summary of the Bible, showing how sin threatens us and how Jesus can save us	
Clip Art Library	A large selection of decorating and advertising artwork, signs and large posters on Disc or WebLink	
T-Shirt Artwork	Artwork for VBS T-Shirts which you can have printed at a t-shirt shop or iron on to your own shirts	
Flyers	Recruiting, registration and advertising flyers on Disc or WebLink	

Sponsor and Savior!

The cost for entering the race is too high for us to pay, and only our Sponsor and Savior can pay the full price for us to be in the race. So, race for the glory of Jesus and display His Name proudly!

Know and Go!

In auto racing and in the race of life, it's important to know your stuff! But, just KNOWING what the Bible says is useless unless you ACT on what you know by applying and obeying God's Word!

M78 Stay on Track!

There's only one road to Heaven, and you've got to stay on that track. Often, that means undergoing adjustments and discipline to make sure you don't get off track!

Refuel, Repair & Refresh!

The race is long, and you can't run a good race unless you pull over for regular pit stops. There, your worship and fellowship will refuel, repair and refresh you so you can run a better race!

Race to Win!

It's not a sprint, it's a marathon, so keep a steady and consistent pace and be faithful to God in all you do. Race in such a way as to win the prize, and tell the world about Jesus!



1 Peter 3:18A

For Christ died for sins once for all, the righteous for the unrighteous, to bring you to God

James 1:22

Do not merely listen to the word, and so deceive yourselves. Do what it says!

Proverbs 3:5-6

Trust in the LORD with all your heart and lean not on your own understanding; in all your ways acknowledge him, and he will make your paths straight.

Hebrews 10:25

Let us not give up meeting together, as some are in the habit of doing, but let us encourage one another—and all the more as you see the Day approaching.

"Pull Over!"

Dixie learns the hard way that

Philippians 3:14

I press on toward the goal to win the prize for which God has called me heavenward in Christ Jesus.



"Get Into the Race!"

Roy explains to his new racing students that they need a Sponsor in order to get into the race.

"Talk is Cheap!"

As Dixie and "Crash" fuel their rivalry, Roy reminds them both to talk with their actions.

"Don't Crash!"

Roy warns Dixie not to get caught up in her rivalry with "Crash." Instead, she should stay on God's track.

Includes Gospel

every racer needs regular pit stops for refueling and repairs. **Includes Gospel**

"Pedal to the Metal!"

Putting her faith into practice, Dixie sets her rivalry with "Crash" aside and shares her faith.

Includes Gospel Presentation



Includes Gospel Presentation "Paid in Full"

While on the cross, a thief comes to terms with his own sin and asks Jesus to "sponsor" him, paying his way into Heaven.

Presentation "Ordinary Champions"

Includes Gospel

The Sadducees, with all their knowledge, fail to live out what they know, while Peter, with seemingly limited knowledge, heals a cripple by God's power.

Presentation "Against the Wind"

After spying out the Promised Land, Caleb and Joshua go against Israel's prevailing disobedience, staying on track and finally entering the Promised Land.

Presentation "The Ultimate Pitstop"

While Martha frantically runs and runs, her sister Mary takes time out to sit at the feet of Jesus to be instructed.

"A Lifelong Race"

Through many trials and through the reigns of three kings, Daniel lives out a consistent life of honoring God.



Adapted from Luke 23:39-43 "Sponsor and Savior!"

Through object lessons with t-shirts and Scripture, children are confronted by the fact that they cannot pay all the costs to enter the race, and that only Jesus can pay their way.

Adapted from Acts chapters 3-4 "Know and Go!"

Through Scripture, and through object lessons with a race car without wheels, kids will learn the importance of combining knowledge of God's Word with action to obey it.

Adapted from Numbers chapters 13-14

"Stav on Track!"

Using Scripture, and an object lesson with a rolling office chair, kids will learn the importance of staying on God's path and using God's Word to keep them on track.

Adapted from Luke 10:38-42 "Refuel, Repair & Refresh!"

Through a Scripture-driven object lesson with bottles of water, kids will learn how they can "run out of gas" and why they need to attend church to be repaired and "refueled."

"Race to Win!"

Adapted from the Book of Daniel

Through a Scripture-based object lesson that features kids "racing" through the classroom, children will learn that consistency and faithfulness. NOT speed, will win the race.



Paid My Way!

This 70's style rock tune reminds kids that Jesus paid the way!

Know and Go!

This 50's style rock song reminds kids to know and apply their Bible!

R-O-A-D!

This fun song gives kids a fourstep process for staying on track!

Positively!

This powerful worship song reminds kids of God's power!

Keep Pressing On!

This southern-rock song exhorts kids to never give up in the race!



Stock Cars

Made from crackers, Easy Cheese, cheddar cheese and Cheerios.



Piston Rods

Made with cucumber slices, celery stalks.

and Easy Cheese.

Lug Nuts

Made with banana pieces and mini Oreos dipped in chocolate.



Racing Tires

Chocolate donuts with raised "letters" made from icing.



Checkered Flags

Cubes of dark and white bread laid in a checkered pattern with sauce.



A relay race that requires players to put on ten hats and recite Scripture before the other team can do it

Hat Dance!

Horsepower!

A wheeled mini-cart race that requires cooperation and teamwork in order to succeed!

Tire Roll!

A relay race that requires kids to roll a tire around obstacles and recite Scripture.

Pit Stop!

A race that involves simulated pit stops, where kids must "change tires" and "gas up" as quickly as they can!

Truthopolis 500!

A full simulated stock car race where kids must race around a track and must make regular pit stops along the way.



Sponsor Hats

Baseball caps with "sponsor" logos, race numbers and decorations



Paper Stock Cars

Fun, accurate stock car models made from folded



Steering Wheels

Pipe insulation and craft foam formed into a steering



Pit Passes

Credential holder lanvards made from craft foam complete with pit passes.

Checkered Flaas

Checkered flags made from craft foam or paper with a dowel rod pole.



Welcome to DRIVE!! As the director of your church's VBS program, you have many responsibilities. This VBS kit is designed to make your job as easy as possible for you and your volunteers. But, before you dive into the logistics of planning your VBS, here's a quick look at the nuts and bolts of DRIVE!

Basic Information

THE THEME

Ladies and Gentlemen, start your engines! Here at the "HisScars Racing Academy," kids will learn how to get in to the biggest race ever; the race for the Eternal Crown! In this event, the race lasts a lifetime, and the finish line is in Heaven! Kids will meet "Roy," a seasoned stock car crew chief who now runs the HisScars Racing Academy. Along with all of the children, Roy will train up rookie racer "Dixie Daring," daughter of legendary racer Donny Daring, and also her arch-rival, Beau "Crash" Nash. It looks like Roy will have his hands full with Dixie and Beau, because both of them will need to be re-trained to race God's way!

The objective of "Drive!" is to share the Gospel of Christ with unbelieving children in clear, easy-to-grasp terms, and this is done every day of VBS in the closing drama skits. However, "Drive!" also challenges children who already trust in Christ to run a good race for His glory.

Philippians 3:12-14 tells us to keep pressing on to win the prize for which God has called us heavenward in Christ Jesus! "Drive!" is all about teaching kids how to get into that race. Just as race teams need sponsors to pay the enormous costs of racing, each of us needs a Sponsor to pay our costs, and the only Sponsor who can truly do that is Jesus, who paid the full price once for all! Once in the race, kids will learn the importance of knowing HOW to race God's race by gaining knowledge from Scripture. Moreover, kids will be trained to put their Biblical knowledge into action in order to run a good race. The importance of regular worship and fellowship in a church body are also emphasized, comparing our time at church to the pitstops made by race drivers. Finally, children will be exhorted to run the race for the prize, faithfully and consistently living out their faith every day of their lives until they cross the finish line in Heaven.

TEACHING PERSPECTIVES

Each day of the DRIVE! VBS features two different and complimentary teaching times to ensure that children understand both the Biblical truths we should live by and how those truths apply to them today. Both of these lesson times are powerful and effective, and both are provided at four teaching levels for each day of VBS. These lesson times are as follows:

Bible Story Lessons

The Bible Story Lesson Kit, included with this program, contains interactive Bible stories to show children the "book learning" of "DRIVE!". These lessons each include an interactive element or object lesson to illustrate how the principles addressed by "Drive!" were applied in Scripture.

Application Lessons

Additionally, DRIVE! includes a full set of hands-on Application Lessons, wherein children will see the Biblical principles of this VBS put into action in an interactive way. Just as the Bible Story Lessons showed children how the Biblical principles or "Drive!" were applied in Scripture, the Application Lessons will show them how to apply those Scriptural principles in their lives today.

THE COSTEL

One of the prime objectives of DRIVE! is to share the gospel of Jesus Christ with children and their families. Through the use of Bible lessons, gospel tracts, and discipleship materials which can all be printed from the "DRIVE!" disc or WebLink, you can share the gospel with all the children in your VBS program.

Additionally, the DRIVE! drama skits share the gospel with children every day of VBS. During the five days of VBS, "Roy," our main drama character, will constantly share the gospel with a sense of urgency, and of course, with a great deal of fun. The "DRIVE!" drama skits allow you to share the gospel on EVERY DAY OF VBS, making "DRIVE!" a very evangelical program.

SIX BIB'E VERSIONS INCLUDED IN THIS VBS INT

Nearly every publication in this VBS kit that directly quotes Scripture is provided in six different versions. So, as you're printing your materials, just indicate which Bible version you want, and that's what you'll get! The Bible versions included in this kit, and their copyright notices, are:

New International Version (NIV)

Scripture quoted by permission. Quotations designated (NIV) are from THE HOLY BIBLE: NEW INTERNATIONAL VERSION (NIV). $Copyright @ 1973, 1978, 1984 \ by \ International \ Bible \ Society. Used \ by \ permission \ of \ Zondervan \ Publishing \ House. All \ rights \ reserved.$

King James Version (KJV)

Written in 17th century English, this classic translation is viewed by many to be the best available. Quotations from the KJV are public domain

New King James Version (NKJV)

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Enalish Standard Version (ESV)

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Holman Christian Standard Bible® (HCSB)

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If you purchase this VBS kit through TruthQuest's WebLink system, your VBS staff can access and download their own materials online. VBS staff can access their lessons by visiting www.truthquest.net and clicking WebLink Login. Then, after logging in (using the username and password set up by your church), they can navigate to the specific items they need and print the materials themselves. This option is only available if your church purchaseS the WebLink version of DRIVE!..

VBS Sample

Five Days, Two and One-Half Hours per Day

Although you may alter the time frame in which this VBS program operates in your church, it is designed to run for five days, running for 2% hours or more each day. This allows VBS to be done either in the daytime or in the evening. Extending the daily running time is possible, although we do not recommend reducing the running time to less than 2% hours per day, as the children will not be able to participate in all the VBS activities in less than 2% hours per day.

See the VBS Scheduling Tools provided later in this Guidebook to easily establish your daily VBS schedule.

How This VBS Program Operates Each Day

SESSION 18 OPENING ASSEMBLY (20 MINUTES)

After children have arrived each day and checked in with their Age Group Leaders, all the children will assemble as one large group in a large room such as a church sanctuary. The opening assembly consists of the following:



Opening Song

The worship leader or drama leader will lead the children in singing the VBS Theme Song to start off on the right foot.

Opening Skit

A fun drama skit is performed for all the children which introduces the lesson focus for that day of VBS.

STEEDING 2003 RESIDENCE STORES

After the opening assembly, the children are divided into their respective age groups (described later in this packet) and sent off to participate in five VBS activity sessions. During any given time session, each VBS age group will be involved in a different activity than the other groups. At the end of each time session, each group will ROTATE to a different activity until all of your age groups have participated in all of the activity sessions (meaning that each group will go to the VBS activities in a different order). You will need a room or area for each of these activity sessions, which are as follows:



Bible Story Lesson Time (20 minutes)

During this important teaching time, Scripture-based object lessons and Bible character focuses may be used for teaching children the primary learning concepts of each day of VBS.



Application Lesson Time (20 minutes)

This equally important teaching time provides children with a Scripture-filled hands-on object lesson that shows how to put the day's learning into practical use on a daily basis. In other words, this is where the learning is put into practice.



Game Time (20 minutes)

For a break, the children get to run off some energy by participating in a fun game which either helps them to apply the day's lesson or just to have fun.



Crafts & Snack Time (20 minutes)

Here, the children get to create a simple but fun craft project to remind them of their day at VBS. As they do this, they are served a vummy and fun VBS snack.

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At the end of each day, the children re-convene into one large group for the closing assembly, which takes place in the same room where your opening assembly took place. The closing assembly includes:



Praise & Worship Music

At the start of the closing assembly, the worship leader or drama leader leads all the children in singing worship songs such as those which have been provided on the VBS Music CD.



Closing Skit

Next, the second half of the drama skit for the day is performed for the children, reviewing what has been learned and concluding the story for that day of VBS.

Gospel Presentation & Prayer

Each day's VBS skit includes an option to present the gospel to the children during the closing VBS skit, along with a closing prayer.

How Large is Your VBS?

The scale of your VBS affects numerous things as you make plans. The number of children and staff you will have affects your staffing needs, the Age Groups you'll incorporate, the teaching levels you'll use, and the way you set up your daily VBS rotation schedule.

SOMING VES TO YOUR NEEDS

DRIVE! can accommodate up to eight age groups and four teaching levels. However, depending on the scale of your VBS, you may not use them all. The charts in the right column show three different VBS models. Based on your anticipated VBS attendance, you need to determine which of these three models your VBS will follow.

SMARINES

50 or Fewer Children Expected

In this VBS model, you will OMIT six of the eight possible VBS age groups and two of the possible teaching levels. Teaching levels 1 and 3 will not be used in this model, and all materials in this VBS kit which are designed specifically for Level 1 or Level 3 should be disregarded.

Go to the "How to Set Up a Small VBS" Section Beginning on Page 9

This mini-section includes tools to help you adapt DRIVE! to suit your needs, including:

- · Small VBS Age Group and Teaching Level Chart
- · Small VBS Rotation Schedule
- · Small VBS Staffing Chart
- · "Volunteers Needed" flyer for small VBS

MEDIUM-SIZED VOS

50-150 Children Expected

This VBS model omits four of the eight possible VBS age groups, but uses ALL of the VBS teaching levels.

Go to the "How to Set Up a Medium-Sized VBS" Section Beginning on Page 13

This mini-section includes tools to help you adapt DRIVE! to suit your needs, including:

- · Medium VBS Age Group and Teaching Level Chart
- Medium VBS Rotation Schedule
- · Medium VBS Staffing Chart
- · "Volunteers Needed" flyer for medium-sized VBS

LARGE VBS

Over 150 Children Expected

This VBS model uses all of the age groups and teaching levels created for this program.

Go to the "How to Set Up a Large VBS" Section Beginning on Page 18

This mini-section includes tools to help you adapt DRIVE! to suit your needs, including:

- · Large VBS Age Group and Teaching Level Chart
- · Large VBS Rotation Schedule
- Large VBS Staffing Chart
- · "Volunteers Needed" flyer for large VBS

SMALL VBS (50 or Fewer Children)			
Race Teams to Include	For Which Ages / Grades	Teaching Level	
	Race Team 22: ACT & TINU IST CRADE	For Grades K-5 -1st Grade	
42	Race Team 42: 2ND GMDE TIRU STIL GMDE	For 4th Grade thru Pre-teen	

MEDIUM VBS (50 - 150 Children)			
Race Teams to Include	For Which Ages / Grades	Teaching Level	
12	Race Team 12: ACE STITU ACE 4 (OR GRADE (4-4)	For Preschool Children	
	Race Team 22: [MINDERCARTED TITEL UST GRADE	For Grades K-5 -1st Grade	
<u>32</u>	Race Team 32: AND GRADE TIRU EID GRADE	For 2nd and 3rd Graders	
423	Race Team 42: 4TH GRADE THRU 6TH GRADE	For 4th Grade thru Pre-teen	

LARGE VBS (150 or More Children)			
Race Teams to	o Include	For Which Ages / Grades	Teaching Level
	P	Race Team 11: AGE 8 Race Team 12: AGE 4 / GMDE (6-4)	For Preschool Children
211	22)	Race Team 21: MINDERGARITE Race Team 22: IST GRADE	For Grades K-5 -1st Grade
31	32	Race Team 31: 2ND GMDE Race Team 32: 3ND GMDE	For 2nd and 3rd Graders
411	423	Race Team 41: 411 GAD3 Race Team 42: 511 & GH GAD3	For 4th Grade thru Pre-teen

Bringing the DRIVE! Theme to Life

The stock car racing theme of this VBS includes a few special details for you to consider. The information on this page is meant to help you to get the most out of VBS.

STAFF NAME TAGS

All of your VBS staff who will be working directly with children should have name tags to identify them. These name tags are all included with the materials you will give to each volunteer. For example, the Crafts Kit includes a name tag for a Crafts Leader, and the Bible Lesson Kits include name tags for teachers. However, you can also print extra staff name tags (as well as name tags for children) from the "Registration & Scoring Tools" section of the DRIVE! Disc or WebLink.

RAGE TEAM FLAGS

Each of the VBS Age Groups is identified as a "Race Team," and each team has its own flag. These team flags can be printed from the Clip Art Library of the DRIVE! Disc or WebLink. We suggest printing a flag for each age group.

CHECKIN LOCATIONS

For faster VBS check-in, we suggest designating a specific area for each Age Group to meet and check in with their Age Group Leaders each day. Since the first VBS activity each day is an opening assembly, a good location for check-in areas is to rope off a seating area in your assembly room where each age group is to gather each day. For instance, the first couple of seating rows could be a check-in area for the Preschool group, and the two rows behind that would be for the Kindergartners, and so on. We suggest posting additional copies of the age group station flags in each check-in area so that children will recognize which area they should go to.

BOYS VS. GIRLS COMPATITION

To motivate children to listen closely and participate in VBS, the lesson times utilize a "boys vs. girls" competition. Certain questions during lesson time are worth points, and boys and girls race to correctly answer the most questions. When a question is asked, any child who thinks they know the answer is to STAND UP. The first child to stand is called on for their answer. If they are correct, they score a point for their team, which is recorded on a Scoreboard sheet (included in the Lesson kits). At the end of each day of VBS, all of the Scoreboard sheets from each group are turned in and tallied. If the boys answered the most questions, then Dixie, the girl drama character, will be sprayed with silly string in the closing assembly. If the girls win, then "Crash", the boy character, will be sprayed. This simple competition will motivate children to listen closely, therefore helping them to learn more.

BASIG DECORATING IDEAS

While more complete decorating ideas are found in the DRIVE! Decorations Kit (from the DRIVE! Disc or WebLink), we've listed a few basic ideas here to give you an idea how to bring the firefighter theme to life.

Racing Gear

If you can get your hands on racing fire suits (the jumpsuits worn by drivers and pit crews), you can add a lot of realism to your theme. In lieu of real racing fire suits, jumpsuits can be substituted. Consider printing and fastening some of the "sponsor logos" available in the Clip Art Library of the "Drive!" disc or WebLink to your suit, as this will add color, fun, and authenticity to your apparel.

Pit Stalls

You can simulate the appearance of a pit stall, where cars pull off the race track for a pit stop. For example, each team could have a pit stall that includes the team's racing number and flag, and perhaps some automotive tools or parts, as well as some "racing tires." Racing jacks or shop jacks will also make great props.

Transform Cars in Your Parking Lot into "Race Cars"

Turn your car and your volunteers' cars into race cars simply by taping some of the racing numbers and sponsor logos we've provided to the cars. Imagine having a parking lot full of minivans and pickup trucks with racing numbers and sponsor logos taped to them for the week of VBS. Racing numbers and logos can be printed from the Clip Art Library on the VBS disc or WebLink.

Cardboard or Styrofoam Stock Cars

Using some of the artwork provided on the "Drive!" disc or WebLink, create large templates that can be used for building large stock cars cut out from cardboard or insulation foam sheets. Paint them, put them together, and fasten some of the racing numbers and logos from the Clip Art Library, and you'll have a cool model stock car that will be the center of attention inside your facility!

A Real Stock Car!

Do you have a stock car racing team in or near your neighborhood? Consider asking them to bring one of their cars by your church for a visit during your VBS week. Imagine the excitement of your kids (okay, and some of your men) when they see a real stock car in your parking lot! Who knows? It may be possible to arrange for a team to visit your church free of charge. Please be aware, however, that some stock cars may have logos on them from sponsors you may not wish to promote.

COSTUMING

To add to the fun, your workers can dress in costumes, such as real or simulated racing suits and helmets. Stock-car racing t-shirts may also be an option, being careful to avoid promoting any sponsors that you don't wish to promote.

DRIVE SIGNS

Official-looking signs like "Race Team 31," "Team Headquarters," "Crew Chief's Office" and others can add further authenticity if posted strategically around your facility. A variety of signs and other decorative artwork is available on the DRIVE! Disc or WebLink. We suggest borrowing or printing a copy of the Decorations Kit from the DRIVE! Disc or WebLink for more ideas.

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VBS Sampler



The DRIVE! VBS kit is divided into what we call "Resource Kits." Each kit is designed for a particular area, or "department" of VBS. This allows the VBS Director to recruit heads for each VBS department, providing them with the appropriate kits and materials for their assigned departments from the DRIVE! Disc or WebLink. In this way, all of the VBS "Department Directors" will be equipped with all the VBS materials they need for operating their department of VBS.

SUMMARY OF VBS DEPARTMENTS

Now it's time to take a brief look at what the VBS Department Directors will be doing and how each department will work. Being aware of what your volunteers are doing will be very important for keeping everyone organized and enabling you to answer questions from your workers.

We recommend that you take a quick look at the VBS Resource Kits which pertain to each department for a full understanding of the needs and responsibilities of each department. However, for your reference, we've included an overview of what each department and director will be doing. This overview is as follows:

Drama Department

The Drama Staff for VBS will be overseeing the dramatic portions of the VBS program, including the opening and closing skits for each day of VBS. The drama skits feature three fun characters (shown in the next column). Roy is the racing Crew Chief for the VBS week. His students include Dixie, a rookie racer who hides her lack of confidence in God by talking big, and "Crash," Dixie's snide rival.

Each day's skit sets the stage for the Bible lessons to be taught that day. On each day of VBS, the first part of the drama skits will be performed, and then paused at a crucial point. Then, the children will be sent off to their other VBS activities while thinking about the unresolved issues of the skit. At the end of each day in the closing assemblies, after a time of praise & worship, each day's skit will then be concluded, showing the children how each issue is resolved. The drama skits will be great fun for children to watch, all while teaching important concepts.

NEEDS OF THE DRAMA DEPARTMENT

The Drama Department will need a stage area on which to perform and where all of your VBS children can watch the drama skits. Depending on the size of your facility, they may also need a sound system and some minor technical equipment. You'll need an adult actor to play "Roy" and actors to play the parts of Dixie and "Crash" (teens with dramatic talent are good choices). The Drama Kit contains all of the VBS skits and includes many of the props and instructions needed. The DRIVE! Disc and WebLink also contains teleprompter versions of each skit, along with instructions for setting up a simple teleprompter.

VOLUNTEERS NEEDED

- An adult to play "Roy." This should be a wise-looking man.
- A male actor to play the part of "Crash". This can be an adult, but a teenager would be very suitable.
- A female actor to play the part of Dixie. This can be an adult, but a teenager is very suitable.
- · A technical crew for sound and lights if applicable
- · People to help acquire props and prepare sets for your skits

THE CHARACTERS

Here's a quick summary of what each character is like:

ROY

Roy is the head of the "HisScars Racing Academy" and serves as the instructor for the VBS week. Roy has been in racing for many years and once served on the pit crew for Donny Daring, the legendary driver and father of Dixie. Impressed by Donny Daring's faith in Christ, Roy, now a seasoned Crew Chief, spends the VBS week explaining how to race not only for a temporary prize, but for eternal rewards in Heaven.

DIXIE DARING

Dixie is a rookie race driver with something to prove. Aside from the fact that she's a girl, Dixie also lives in the shadow of her father,

> a legendary Stock Car racer named Donny Daring. Dixie talks big, but the truth is, she lacks confidence. Dixie begins our VBS week as a Christian, at least in title, but she views her faith more as something she inherited from her father, just as she has inherited

his racing abilities. While faith in Christ and racing were both obvious in her father, Dixie is uncertain whether those things are for her. But as the VBS week progresses, Dixie will learn that both her faith and her drive must be her own. By the end of VBS week, Dixie's big talk will be about God, not herself, and her confidence will rest in Christ alone.

BRAU #GRASH# MASH

Beau is a veteran racer who is well known for his dirty tricks. He has earned the nickname "Crash" because his tactics have often caused his rivals to crash and be eliminated from the race. "Crash" was a rival of Donny Daring and is now the rival of Dixie. Providing comic relief to "Drive!", Beau often tries to play jokes on Dixie or tries to bother her, but in most cases, these backfire on him. Beau is an unbeliever when we meet him, and someone whom Dixie only barely tolerates. But, as VBS week progresses, Dixie will change her behavior toward "Crash," ultimately leading him to be curious about the Savior that Dixie has begun to boast about so boldly.





Teaching Department

The Teaching Department is the backbone of your VBS, providing the most "face-to-face" in-depth teaching of the VBS program. The Teaching Department includes:

Bible Story Lessons Kit

These interactive lessons based upon Bible stories will show how the Biblical principles being taught in VBS were applied in Scripture. These lessons are provided at four teaching levels for five days.

Application Lesson Kit

These interactive object lessons with Scripture which show how each day's Bible lesson applies to our lives today by putting it into action. These lessons are provided at four teaching levels as well.

Send-Home Materials Kit

Age-targeted worksheets relating to each day's VBS lesson to be sent home with the children. Also includes a take-home Bible study sheet designed for parents so they can study the same topics their children learned and continue the teaching process.

Teen Lesson Kit

Five lessons that closely follow what the children are learning, but geared for teenagers.

Adult Lesson Kit

Five lessons that closely follow what the children are learning, but geared for adults.

Gospel Tracts & Discipleship Booklet (NIV or KJV only)

For use in evangelizing children and helping them to mature.

Teaching Director's Guide

Summarizes all of the above items and includes directions for setting up his or her department, as well as how the DRIVE! lesson materials should be used.

NEEDS OF THE TEACHING DEPARTMENT

Based upon the size of your VBS, you'll need either one or two rooms for your Bible Story Lessons and an additional one or two rooms for your Application Lessons. If desired, you will also need classrooms for the Adult teaching and Teen teaching activities. Certain supplies which are needed for teaching the Bible Lessons are listed in the Lesson Kits, though many of these supplies are included with the Lesson Materials.

BIBLE TEACHING PERSONNEL NEEDED

Based upon the size of your VBS you'll need staff as follows:

Small VBS:

- · One Bible Story Lesson Teacher
- · One Application Lesson Teacher

Medium VBS:

- · One Bible Story Lesson Teacher
- · One Bible Story Lesson Assistant
- · One Application Lesson Teacher
- One Application Lesson Assistant (We recommend having a different teaching crew each day of VBS)

Large VBS:

- · One Bible Story Lesson Teacher and Assistant for Junior Program
- · One Bible Story Lesson Teacher and Assistant for Senior Program
- · One Application Lesson Teacher and Assistant for Junior Program
- One Application Lesson Teacher and Assistant for Senior Program (We recommend having a different teaching crew each day of VBS)

ADULT & THEN LESSON TRACTIERS

Finally, if you choose to include adults or teenagers in your VBS, you'll need qualified people to teach them, such as pastors (for adults) or youth pastors (for teenagers) using the lessons in the Adult Lesson Kit and Teen Lesson Kit.

VBS Sampler

PAGE 11

Age Group Leaders

Age Group Leaders are the adult helpers who will be with the kids throughout the VBS program, taking them from area to area, administering discipline, and most importantly, befriending the kids. At the start of each day's VBS session, Age Group Leaders will need to "check-in" the children for the age groups they're assigned to. Check-in involves greeting children, issuing them name tags, listening to them reciting memory verses, and keeping score for them on included score sheets.

NITEDS OF AGE GROUP READERS

We suggest equipping each Age Group Leader with a name tag and a clipboard on which they can keep notes or score sheets.

Age Group Leader T-Shirt Artwork is Provided

The DRIVE! Disc or WebLink includes t-shirt artwork for the leaders of each age group which you can print and iron on to white t-shirts. This will help children to quickly identify the leaders of their groups.

VOLUNTARS NATURO

We suggest one adult for every ten children.

Crafts Department

The Crafts Department will handle the Craft Time sessions of each day of your VBS program. Special craft projects are included in the Crafts Kit, including supply lists, templates, diagrams, directions and photos of finished crafts. All of the craft projects relate in some way to the theme of the lessons of VBS, and all of the projects are simple and easy. The DRIVE! craft projects are shown on the VBS Overview chart earlier in this publication.

Special Note about Crafts Time

For scheduling reasons, the VBS operating schedule built into DRIVE! calls for Crafts time and Snacks time to be combined into a single 20-minute session. This means that the Crafts and Snacks staff will share a single room, and children will eat their snacks as they assemble their crafts.

NIEDS OF THE GRAFTS DEPARTMENT

You will need an area in which to host Craft Time for each day of VBS. We suggest a non-carpeted area if one is available. Otherwise, we suggest protecting floors with painting tarps and protecting craft tables with newspapers. Supplies needed for craft projects are listed in the Crafts Kit and on the 'Supplies Needed' flyer from this kit.

VOLUNTERS NEEDED

- · Craft Teachers who can demonstrate crafts and assist children
- Preparation workers who can prepare the supplies needed for each craft project, as well as preparing (mess-proofing) the area in your facility where the crafts will be taught.
- · Clean-up personnel to assist in cleaning up after craft time.

Snacks Department

The Snacks Department will be responsible for preparing and handling the daily Snack Time of your VBS program. The Snacks Kit includes recipes for five simple but fun VBS snacks, as well as suggestions for preparation, cleanliness, and more. The five DRIVE! snacks are found on the VBS Overview chart earlier in this publication.

Special Note about Snacks Time

Snack time and Crafts time will take place together in a single 20-minute session. Crafts and Snacks staff will share a single room, and children will eat their snacks as they assemble their crafts.

NEEDS OF THE SNACKS DEPARTMENT

You will need an area in which to serve the snacks to the children. In some cases, children are asked to assemble their snacks before eating them, meaning that you will need to have tables for the children to be served at. We also suggest a non-carpeted area for Snack Time. A list of the items needed for Snack Time is included in the Snacks Kit.

VOLUNTIERS NEEDED

- · Preparation volunteers who will make necessary preparations
- · Snack supervisors who will serve the children
- · Clean-up volunteers

Games Department

The Games Department will prepare and administer each day's VBS games. The games are a good way for children to release extra energy and to let loose for a while at VBS. All of the VBS games are loosely related to the theme and the VBS lessons. The Games Kit includes detailed directions, diagrams and props for use with the VBS games. The DRIVE! games are briefly described on the VBS Overview chart earlier in this publication.

NEEDS OF THE GAMES DEPARTMENT

We suggest an outdoor grassy area or an indoor area with soft flooring or carpeting. A first aid kit is always a good idea, and we suggest making water available for thirsty kids. Other supplies needed for games are listed or provided in the Games Kit.

VOLUNITEERS NEEDED

We suggest having a few adult helpers to play with the children, to keep order, and to keep the games safe.

Music Department

The Music Department will handle the Praise & Worship segment of your VBS program, learning, teaching and performing the songs for VBS. Your Music Director may perform the VBS songs from the DRIVE! Disc or WebLink, as well as other children's songs favored by the children in your church.

NIEDS OF THE MUSIC DEPARTMENT

Your music leaders will need the DRIVE! audio music and videos (from a music disc, a DVD or from the WebLink, depending upon what you purchased) and printable Music Kit to work from.

VOLUNTEERS NEEDED

We suggest having a few teens or children assist the worship leader in leading the VBS children in Praise & Worship.

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Missions Department

This department will oversee the VBS Missions project, promoting the project each day at VBS and getting the VBS children involved in the process. This department will determine what the missions project will be and how high to set the fund raising goal.

NITEDS OF THE MISSIONS DEPARTMENT

You will need an area where you can display the fund-raising progress for your missions project so that your VBS children can see it. Resources for showing your fund-raising progress are provided in the Missions Kit. One person should be adequate for this department.

Advertising Department

The Advertising Department is responsible for advertising and promoting your VBS program before VBS begins. Using flyers, posters and artwork provided in the Advertising Kit and on the DRIVE! Disc or WebLink, the department will create interest and excitement both within your church and around your community for your VBS program.

NEEDS OF THE ADVERTISING DEPARTMENT

Your Advertising Director will need access to the DRIVE! Disc or WebLink so that all of the flyers, posters and artwork needed can be printed and used. Otherwise, it is up to your church to determine an advertising budget.

Registration & Scoring Dept.

The Registration and Scoring Department will oversee the registration process for your VBS, making sure that you have all of the important information needed for each child in your VBS program. This department will also be keeping score as the children accumulate points for their participation in VBS. They will also determine what kinds of awards or prizes to give to the kids. This department will promote early registration within your church and "day-of-event" registration during the five days of your VBS program. The Registration Department will make name tags for each child in your VBS program and ensure that Age Group Leaders have important information for each child. Additionally, this department will tally up scores for all children throughout VBS as directed in the Registration & Scoring Kit.

NEEDS OF THE REGISTRATION & SCORING DEPT.

You will need a table where registration will take place. Your volunteers will need to use this table throughout VBS, both for registration and for scoring. Name Tags, Registration & Scorekeeping Cards, and other tools are provided in the Registration Kit. You will also need a calculator and a supply of 3" X 4" Avery Top-Loading Clip-Style Name Tags.

VOLUNITEES NEEDED

We suggest recruiting 3-4 people to assist with the registration and scoring process. Workers from other VBS departments may be able to assist when they are not engaged with their own duties.

Decorations Department

This department will be transforming your facility to look like a race team headquarters, a race track, or a pit row scene. This can be accomplished through the use of car parts, tires, shop jacks, painted cardboard props, posters, and more. Some of these things can be found at your local thrift store, at a junkyard, or online. More decorating ideas are found in the Decorations Kit. Additionally, the Decorations Kit includes a directory of clip-art and signs which can be used for making your facility look like a Race Headquarters.

NEEDS OF THE DECORATIONS DEPARTMENT

The Decorations Department will need a number of supplies for decorating your facility, many of which are included in the Decorations Kit and on the DRIVE! Disc or WebLink. The Decorations Director will need access to the Disc / WebLink so that he or she can freely locate and print whatever is needed from the clip art library. You will also need to set a VBS decorating budget.

VOLUNTEERS NEEDED

- · Carpenters may be needed to build any special props you might want for your VBS
- · Artists to paint scenes or signs
- ·Thrift store or garage sale shoppers to acquire decorating items
- · Craft hobbyists to assist in producing props and scenes



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There You Have It!

In a nutshell, that's a brief summary of the DRIVE! VBS program. If you have any questions about this VBS kit, please feel free to contact us as shown below.

We'd also like to tellyou about our weekly Truthopolis Sunday School and Children's Church curriculum, designed for ages 3-11. Our Truthopolis program is very much like this VBS program, including drama skits, Bible/object lessons, take-home worksheets, family study sheets, gospel and discipleship materials, clip art, and much more. Truthopolis also involves many fun characters for drama skits, including puppets. Bring the fun and effective Bible teaching of VBS to your church EVERY WEEK through the TruthQuest* Truthopolis Program! Visit our web site and check it out!

TRUTHQUEST® MINISTRIES

web site: www.truthquest.net email: info@truthquest.net phone: 800-505-5187

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TruthQuest® Doctrinal Statement

WE BETTEVE

- 1. The Scriptures, both Old and New Testaments, to be the inspired Word of God, without error in the original writings, the complete revelation of His will for the salvation of men and the Divine and final authority for Christian faith and life.
- In one God, Creator of all things, infinitely perfect and eternally existing in three persons: Father, Son and Holy Spirit.
- 3. That Jesus Christ is fully God and fully man, having been conceived of the Holy Spirit and born of the Virgin Mary. He died on the cross, a sacrifice for our sins according to the Scriptures. Further, He arose bodily from the dead, ascended into heaven, where, at the right hand of the Majesty on High, He is now our High Priest and Advocate.
- 4. That the ministry of the Holy Spirit is to glorify the Lord Jesus Christ and, during this age, to convict men, regenerate the believing sinner, and indwell, guide, instruct and empower the believer for godly living and service.
- 5. That man was created in the image of God but fell into sin and is, therefore, lost, and only through regeneration by the Holy Spirit can salvation and spiritual life be obtained.
- 6. That the shed blood of Jesus Christ and His resurrection provide the only grounds for justification and salvation for all who believe, and only such as receive Jesus Christ are born of the Holy Spirit and, thus become children of God.
- That water baptism and the Lord's Supper are ordinances to be observed by the Church during the present age. They are, however, not to be regarded as means of salvation.
- 8. That the true Church is composed of all such persons who through saving faith in Jesus Christ have been regenerated by the Holy Spirit and are united together in the Body of Christ of which He is the Head.
- 9. That only those who are, thus, members of the true Church (above) shall be eligible for membership in the local church.
- 10. That Jesus Christ is the Lord and Head of the Church and that every local church has the right, under Christ, to decide and govern its own affairs.
- 11. In the personal premillennial and imminent coming of our Lord Jesus Christ and that this "Blessed Hope" has a vital bearing on the personal life and service of the believer.
- 12. In the bodily resurrection of the dead; of the believer to everlasting blessedness and joy with the Lord; of the unbeliever to judgment and everlasting conscious punishment.



Day 1 Academy Lesson, Level 3

This lesson, which is also available in three other teaching levels, introduces the concept that fire and sin are very similar, not only in how easily they get started, but in how quickly they spread and destroy. A simple object lesson is part of this lesson.

PAGES 15-18

Day 4 Firefighter Drill Lesson, Level 2

This lesson, which is also available in three other teaching levels, teaches the importance of readiness, fitness, and preparedness in the Spiritual walk with God. We must always be in practice, properly geared up and ready to answer God's call!

MCIS 10-22

Day 4 Crafts Project: Firefighter Axe

This fun crafts project lets kids build a harmless firefighter axe out of craft foam!

PAGES 283

Day 1 Drama Skit

Meet the Fire Fighters Characters and check out what a day at Station 316 is like with Captain Jake, Lieutenant Ember, and Bernie the clumsy rookie!

PAGES 24-23



Welcome to DRIVE!

We want to sincerely thank you for serving as a teacher at VBS. Now's your chance to challenge kids to aim for higher standards of godliness while also growing yourself! Use this time to impact children with God's Truth, and may God bless you as you do so!

YOUR RESPONSIBILITIES...

- 1. Read the "Information for Teachers" page (on the next page) to familiarize yourself with the following:
 - · The structure of the Bible lessons
 - · The four teaching levels
 - \cdot What ages each level of lesson is designed for
 - · The purpose and use of the Scoreboard Sheet
 - · Information about the Take-Home Worksheets
 - · Tips for Teachers
- Acquire and prepare all of the materials needed for this lesson as shown on the "Day 4 Lesson Setup" page, which is the fourth page of this Lesson Packet. It is very important that you study the Lesson Setup page so that you will understand how these lessons will work and so that you will be prepared to teach the lessons.
- Read through the lessons you'll be teaching, and familiarize yourself with the Scripture passages and object lessons involved.
- 4. Fill out your "Teacher" name tag to identify yourself.
- 5. Read through the "Tips for Teachers" section on the next page for helpful hints about teaching children.
- 6. Teach all Age Groups the appropriate level of lesson on your assigned day of VBS.

Your Name Tag

Write your name on the Name Tag to the right, cut it out, and insert it into a 4 inch X 3 inch top-loading clip-style name tag from Avery, which your VBS Director should have a supply of. Wear this Name Tag to identify yourself during VBS.

Bible Application Lesson Kit

This 13-page Lesson Pack Includes:

- · Information for Teachers
- · Lesson Setup Sheet
- Scoreboard Sheet
- · Driver Labels Sheet
- · Level 1 Lesson (2 pages)
- · Level 2 Lesson (2 pages)
- · Level 3 Lesson (2 pages)
- · Level 4 Lesson (2 pages)

For this Lesson, You Will Need to Acquire:

- A 36" wide area around the perimeter of your classroom to serve as a "race track"
- Two sets of "Fuel Tanks," which are each constructed from a pair of empty 2-liter soda bottles and plastic pipe. See the Day 5 Lesson Setup page for details.

Lesson Setup:

Please refer to the "Lesson Setup" page (the fourth page of this Lesson Pack) for complete information about the materials you'll need and the preparations you'll need to make in order to teach this lesson.



Elsewhere in VBS Today, Kids are Learning...

Children learn about Jesus' visit to the home of Martha and Mary. From this Bible story, adapted from Luke 10:38-42, children will see the contrast between Martha, who kept running and running, and Mary, who took time for a Spiritual 'pit stop' by sitting and listening to Jesus. This story, along with object lessons, will show kids the importance of regular times of worship and prayer.



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Day 4 Application Lesson Setup

Lesson Summary

This lesson is about the importance of making regular "pit stops" to worship the Lord and be in fellowship with other believers. Just as a race car needs to pull off the track occasionally for repairs and refueling, we need to make it a point to be in worship regularly. This lesson will use soda bottles as "fuel tanks." Kids will "race" around your classroom holding these "fuel tanks" to demonstrate the fact that fuel runs out, which requires us to make a spiritual pit stop for refueling.

Materials Needed

"Fuel Tanks" (You'll Need at Least 2)

Each "fuel tank" is made from a pair of 2-liter soda bottles which are fastened together at the necks. This creates an "hourglass" effect, where water can slowly drain from the top bottle into the bottom bottle. When the top bottle is empty, it will represent an empty fuel tank. You'll need at least two of these. Directions for building these "fuel tanks" are in the next column.

Driver Labels

These labels for "Driver 01" and "Driver 02" are included in this lesson pack. These need to be affixed to your "fuel tanks" prior to teaching the lesson.



Preparation

Classroom Setup:

- Clear the perimeter of your room to set up a "race track" about 36" wide all the way around your room.
- Mark off a "Start/Finish"Line on the floor on your "race track." The Start/Finish Line should be up front, where you will be teaching.
- IMPORTANT: Set up a PIT STOP AREA where kids can pull off the "race track" as shown in the diagram.
- Set up a seating area in the center of your room, clear of the race track around the edges of your room.
- When used in the lesson, kids will "race" around your "race track" in a COUNTER-CLOCKWISE direction.
- · Your classroom should be set up according to the CLASSROOM SETUP DIAGRAM shown here.

"Fuel Tank" Assembly Directions

Items Needed for Building One "Fuel Tank"

- · Two empty 2-liter bottles.
- 2 in. of half-inch diameter PVC pipe. This can be purchased at stores such as Home Depot or Lowes, and they can cut it for you upon request.
- PVC glue (PVC glue is clear, not to be confused with ABS, which is black)

Assembly Directions

7.

8.

- 1. Fill one of the bottles 2/3rd full of water (You may add food coloring to it if you desire)
 - 2. Generously apply glue to one half of PVC and the inside neck of the

bottle you've filled with water. Do NOT glue the other side of the pipe or the other bottle until you're ready to attach it!

Gently twist the PVC into the opening of the bottle

Waitabout5min.forgluetosetbeforeattaching other bottle

Applygluetootherside of PVC and empty bottle as you did in Step 2.

Turn the empty bottle upside down and gently twist it onto the pipe.

Give your 'fuel tank' about an hour to fully set before testing it.

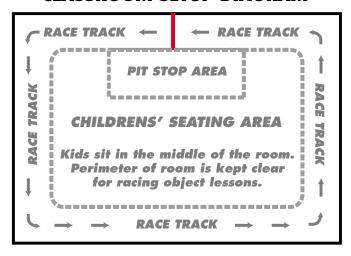
If there is leakage, apply some glue around the outside of bottles where they join. (a small amount of leakage won't matter)

Or, Buy Them Pre-Made

Alternately, you can purchase tornado tube kits that are ready to go if you're willing to spend more money. Buy them online at http://www.stevespanglerscience.com/
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CLASSROOM SETUP DIAGRAM

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"Refuel, Refresh, and Repair!" Memory Verse Hebrews 10:25 Let us not give up meeting together, as some are in the habit of doing, but let us encourage one another. (abbrievated)

Lesson Preparation:

Acquire the supplies and prepare the lesson as directed on today's Lesson Setup page. Begin by going over the Memory Verse (above) with the class.

Lesson Introduction:

In car racing, drivers have to stop from time to time to refuel, get new tires, and make necessary repairs. This is called a "pit stop." Pit stops are very important in racing.

QUESTION: (1 point):

What would happen if a driver never refueled his car? **ANSWER:** He would run out of gas.

ZEXPLAIN:

Race cars need help in order to get through a whole race. They run out of gas. Their tires wear out and need to be replaced. And sometimes, cars break and need to be fixed. That's why cars need to make pit stops several times during a race. Today, we are going to see why pit stops are so important.

Action:

Pick two volunteers to be racers. Introduce them as "Driver #1" and "Driver #2."

EXPLAIN:

Our friends here are great race car drivers. Driver #1 is a hotshot driver who doesn't make pit stops. But Driver #2 knows he has to rely on others to help him in the race.

Action:

Show the "fuel tanks," (as prepared from the Lesson Setup page) to the class.

!EXPLAIN:

These are the fuel tanks for our friends' race cars. When the top parts of these fuel tanks are empty, their cars are out of gas.

Action

Hand the Fuel Tanks (empty side up) to your "Drivers." Both "Drivers" should hold their "fuel tanks" at the point where the two bottles join, so make sure they're holding them correctly!

EXPLAIN:

When I say "GO!," our drivers are going to turn their fuel tanks over so the full side is up, and they are going to race around our race track by fast-walking, but NOT running. Let's see who will win this race! Boys and girls, start your engines!

Action:

Have your "Drivers" pretend to start their car engines. After a moment, say "Go!" and have both "Drivers" flip their fuel tanks over and begin racing. Have the class cheer for both "Drivers." Both "Drivers" must continue to hold their fuel tanks so that the water slowly drains from the top bottle as they race. NOTE: When Driver #2's fuel tank drains to about 1/3 full, proceed to the "Pit Stop" section of the lesson (below).

Pit Stop!

Call for Driver #2 to come off the "race track" for a pit stop, but have Driver #1 continue to "race" around the track.

! EXPLAIN:

Right now, Driver #1 is winning, because Driver #2 has stopped for a pit stop. That's because Driver #2 sees that he/she is about to run out of gas. Also, Driver #2 needs some new tires.

Action:

Pretend to change the tires on Driver #2. Have fun with this, making sounds and pretending to pull off old tires and fasten new tires. Then, turn Driver #2's fuel tank over so that the full side is on top, and send Driver #2 back out onto the track to race.

! EXPLAIN:

Taking time for a pit stop may have put Driver #2 way behind Driver #1, but now, Driver #2 has new tires and a full tank of gas. Driver #2 is in good shape now. But what about Driver #1?

Action:

Point out that Driver #1's gas tank is nearly empty (if it isn't empty already). When Driver #1's fuel tank is empty, have him/her STOP moving in the middle of the track.

!EXPLAIN:

Uh oh! Driver #1 is OUT OF GAS! He/she is stuck on the track and can't move!

?QUESTION: (1 point):

Why is Driver #1 out of gas?

ANSWER: Because he/she didn't make a pit stop to refuel.

?QUESTION: (1 point):

Who is going to win the race now? Why?

ANSWER: Driver #2, because he/she made a pit stop!

Action:

Have Driver #2 continue around the track until he/she completes one lap more than Driver #1 completed. Then, declare Driver #2 the winner, and have the class cheer. Then, thank your volunteers and have them sit down.

!EXPLAIN:

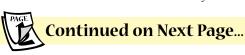
Those of us who believe in Jesus are kind of like race cars, because we ALSO need to make pit stops. For us, pit stops are times to worship God and to be encouraged and refreshed.

PREAD: Jeremiah 31:25 (below):

I will refresh the weary and satisfy the faint.

QUESTION: (1 point):

What can God do for us when we are tired and weary?





Continued from Previous Page

ANSWER: Refresh us.

EXPLAIN:

"Refresh" means "to make new." When we are tired, we sleep so we can be refreshed. When Jesus lived on Earth, even He took time to get away and be refreshed by His Father!

DISCUSSION QUESTIONS:

Q. What are some ways God refreshes us?

A. Answers may include: church, fellowship, worshipping, etc.

Action

Bring two new volunteers to the front and introduce them as "Driver #1" and "Driver #2."

!EXPLAIN:

Imagine that our two new drivers are believers in Jesus, and church is where they make their pit stops so they can be refueled and refreshed. Driver #1 only goes to church for pit stops once in a while. He doesn't spend time with other believers in Christ. Driver #2 knows how important church and fellowship is.

Action

Hand the Fuel Tanks (empty side up) to your "Drivers." Make sure they're holding them correctly!

!EXPLAIN:

When I say "GO!," our drivers are going to turn their fuel tanks over so the full side is up, and they are going to race around our race track by fast-walking, but NOT running. Let's see who will win this race! Boys and girls, start your engines!

Actions

Say "Go!" and have both "Drivers" flip their fuel tanks over and begin racing as with the previous race.

NOTE: When Driver #2's fuel tank drains to about 1/3 full, proceed to the "Pit Stop" section of the lesson (below).

Pit Stop!

Call for Driver #2 to come off the "race track" for a pit stop, but have Driver #1 continue to "race" around the track.

EXPLAIN:

Look! Driver #2 sees that he/she needs to spend some time in worship and fellowship!

Action:

Pretend to encourage Driver #2, asking him how he's doing, how you can pray for him, etc. Then, read the verse below:

READ: Hebrews 10:25 (below):

Let us not give up meeting together, as some are in the habit of doing, but let us encourage one another—and all the more as you see the Day approaching.

!EXPLAIN:

This verse tells us how important it is to meet with other Christians regularly so we can be refreshed and encouraged.

Taking time for this pit stop may have put Driver #2 way behind Driver #1, but now, Driver #2 is in much better shape.

Action:

Point out that Driver #I's gas tank is nearly empty (if it isn't empty already). When Driver #I's fuel tank is empty, have him/her STOP moving in the middle of the track.

ZEXPLAIN:

Uh oh! Driver #1 is OUT OF GAS! He/she is stuck! When you don't spend time in worship and with other believers, you'll soon stop moving in your walk with God. But by going to church and worshipping with other Christians, we are refueled, and we can keep on racing!

Action:

After Driver #2 has been refueled, have him continue in the race until he passes Driver #1.

READ: Hebrews 10:25 (below):

Let us not give up meeting together, as some are in the habit of doing, but let us encourage one another—and all the more as you see the Day approaching.

?QUESTION: (1 point):

Who does this verse say we should encourage?

ANSWER: One another.

EXPLAIN:

Our Memory Verse tells us that we should keep meeting with believers in Christ so we can encourage each other and help each other out. This is another important reason for us to make pit stops in church every week. As Christians we need to be ready to encourage and help out others who need that encouragement. Let's see what happens when Driver #2 comes alongside of Driver #1 and invites him to come to church.

Action:

Have Driver #2 gently grab hold of Driver #1 and take him to the pit. Refuel both drivers so they can both continue on their way. Have the kids cheer when both re-enter the race.

READ: 1 Thessalonians 5:11 (below):

Therefore encourage one another and build each other up, just as in fact you are doing.

EDISCUSSION QUESTIONS:

Q. What does this verse say we should do?

Q. What are some ways you can encourage others?

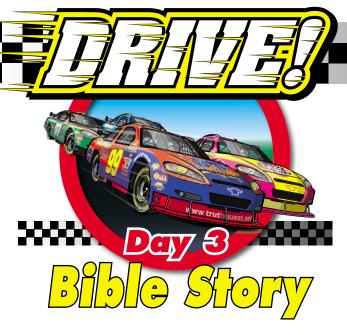
EXPLAIN:

Not only should we be going to church and worshipping God on a regular basis, but we need to be encouraging others to do the same. Sometimes all it takes to refresh someone else is a little encouragement from you.

Conclusion:

The race is long, and if you want to stay in the race, you have to make pit stops. Cars need fuel and tires, but WE need to be refueled with God's Word, and WE need to be refreshed by other believers in Christ. Don't forget to make pit stops by going to church every week, and you'll run a good race for God!

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Lesson Paak

Welcome to DRIVE!

We want to sincerely thank you for serving as a teacher at VBS. Now's your chance to challenge kids to aim for higher standards of godliness while also growing yourself! Use this time to impact children with God's Truth, and may God bless you as you do so!

YOUR RESPONSIBILITIES...

- Read the "Information for Teachers" page (on the next page) to familiarize yourself with the following:
 - · The structure of the Bible lessons
 - · The four teaching levels
 - · What ages each level of lesson is designed for
 - · The purpose and use of the Scoreboard Sheet
 - · Information about the Take-Home Worksheets
 - · Tips for Teachers
- Acquire and prepare all of the materials needed for this lesson
 as shown on the "Day 3 Lesson Setup" page, which is the
 fourth page of this Lesson Packet. It is very important that
 you study the Lesson Setup page so that you will understand
 how these lessons will work and so that you will be prepared
 to teach the lessons.
- Read through the lessons you'll be teaching, and familiarize yourself with the Scripture passages and object lessons involved.
- 4. Fill out your "Teacher" name tag to identify yourself.
- 5. Read through the "Tips for Teachers" section on the next page for helpful hints about teaching children.
- 6. Teach all Age Groups the appropriate level of lesson on your assigned day of VBS.

Your Name Tag

Write your name on the Name Tag to the right, cut it out, and insert it into a 4 inch X 3 inch top-loading clip-style name tag from Avery, which your VBS Director should have a supply of. Wear this Name Tag to identify yourself during VBS.

This 15-page Lesson Pack Includes:

- · Information for Teachers
- · Lesson Setup Sheet
- · Scoreboard Sheet
- · Caleb & Josh Paper Stock Car Templates and directions
- · Level 1 Lesson (2 pages)
- · Level 2 Lesson (2 pages)
- · Level 3 Lesson (2 pages)
- · Level 4 Lesson (2 pages)

For this Lesson, You Will Need to Acquire:

- · An electric blow dryer
- · Two Bibles
- · Five plain sheets of paper

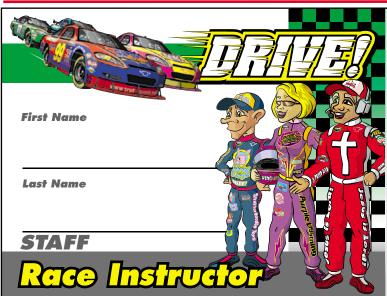
Lesson Setup:

Please refer to the "Lesson Setup" page (the fourth page of this Lesson Pack) for complete information about the materials you'll need and the preparations you'll need to make in order to teach this lesson.

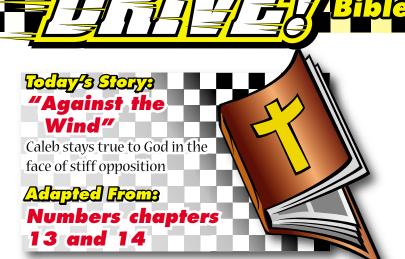


Elsewhere in VBS Today, Kids are Learning...

Children learn the importance of staying firmly on track with God by carefully studying and obeying His Word. Through object lessons and Scripture passages, children will be taught the "R-O-A-D" method for using the Bible, standing for "R-Read, O-Observe, A-Ask, and D-Do." This exercise is meant to help kids to build habits of paying closer attention to the Bible and to obey God's Word more fully.



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Lesson Preparation:

Acquire and prepare all the materials called for on the Bible Story Lesson Setup page.

Lesson Introduction:

Have you ever ridden in a car with the windows down? Have you ever felt the wind on your face? Have you ever noticed that the faster you go, the more wind blows in your face?

Action:

Take a blow dryer on low heat and blow it on some of the kids.

EXPLAIN:

Did you feel that? When you're riding fast on a bike or riding in a car, the air has to get out of your way, and it feels like wind blowing at you. Well, race cars go way faster, and they feel LOTS of wind rushing past them! That's cool, but it can ALSO be dangerous! If enough air gets UNDERNEATH the car, it can lift it up off the track, and the car will FLY out of control and crash!

Action:

Place your paper stock car on a table with the front end of the car hanging off the edge. With your blow dryer, blow underneath the hanging edge of the car until it flips over. Have your class make a loud crash sound together.

DISCUSSION QUESTIONS:

- Q. What happened when the air got underneath the car?
- Q. Do you think a crash like that could hurt or kill someone?

Action:

Put the paper car FULLY on the table, and place your hand behind the rear of the car to hold it in place. Blow the dryer toward the car's windshield. This time, the car will not flip. Do this as you read the following explanation:

EXPLAIN:

To keep this from happening, race cars are built in a way that makes all of the passing air push DOWN on the car. That's called "DOWNFORCE," and it keeps the car from flying off the track and crashing like we saw before.

DISCUSSION QUESTIONS:

- Q. Why didn't the car flip over that time?
- A. The air pressed DOWN on the car instead of pressing up!

EXPLAIN:

As people who want to follow God, WE need to be kept on God's

track just like a race car does. For us, trusting and obeying God keeps us on the track and protects us from flying out of _control like our crashed car did!

DISCUSSION QUESTIONS:

- Q. Do you think it could be dangerous for us to disobey God?
- A. It sure could be! If we disobey God, we could fly out of control and crash. kind of like our race car!

Action:

Have your class make a loud crash sound together.

ZEXPLAIN:

Im going to tell you a Bible story now that happened shortly after God freed Israel and led them up out of Egypt. As you will see in our story, the Israelites needed to obey God, because they were about to be blown off of God's track!

BIBLE STORY: The Story Begins...

Send some men to explore the land of Canaan," God said, "because I am giving it to the Israelites." Finally, the nation of Israel would have their own land! Moses happily sent twelve men to spy out the land to find out what it was like, and how hard it would be to get rid of all the evil nations that lived there now. And so, for forty days, twelve spies from Israel checked out the land. Among these spies were two men named Joshua and Caleb.

Action:

Select two boys from the class and bring them to the front. Introduce them to the class as "Joshua" and "Caleb."

BIBLE STORY: Continue Reading...

Now Joshua and Caleb loved and trusted God, so they were sure that God would help Israel to get rid all the bad guys who lived in the Promised Land. After all, God had TOLD them to go and take over the land. But, not everyone felt that way.

Action:

Select three other volunteers to come to the front. Introduce them as Israelites.

BIBLE STORY: Continue Reading...

After forty days of spying in the Promised Land, the spies came back and told what they had seen:

READ: Numbers 13:27-28a (below):

They gave Moses this account: "We went into the land to which you sent us, and it does flow with milk and honey! Here is its fruit. But the people who live there are powerful, and the cities are fortified and very large..."

DISCUSSION QUESTIONS:

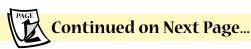
Q. Do you think some of the Israelites were a little scared of the bad guys who already lived in the Promised Land?

BIBLE STORY: Continue Reading...

Well there it was. The Israelites had a choice to make. The spies had told them the Promised Land was a good place to live. But before they could live there, they would have to fight all the bad guys who lived there already. What would they do?

Actions

Have all five of your volunteers hold out both hands, palms facing up. Place a sheet of paper on each volunteer's palms.







Continued from Previous Page

SAY: (to your volunteers)

Pretend that these pieces of paper are your lives. Right now, you are all holding your lives in your hands! You have to hold them on your palms like this. You can't use your fingers. If any of your papers fly or fall off your palms, your life has crashed and burned!

Action:

Have the class make a loud "crash" sound.

ZEXPLAIN:

Our lives are like race cars. We need to stay on the track that God has set up for us. So, while "Joshua" and "Caleb" hold their lives in their hands, let's see what happened in our story.

BIBLE STORY: Continue Reading...

Caleb was beginning to sense fear in the Israelites. Sure, the bad guys in the Promised Land were powerful, but God was MORE powerful! It would be a terrible mistake for the Israelites to disobey God and NOT go into the Promised Land.

PREAD: Numbers 13:30 (below):

Then Caleb silenced the people before Moses and said, "We should go up and take possession of the land, for we can certainly do it."

DISCUSSION QUESTIONS:

Q. Why wasn't Caleb afraid to go into the Promised Land?

Because he trusted and obeyed God.

BIBLE STORY: Continue Reading...

Caleb and Joshua trusted and obeyed God, and that kept them firmly on track like wind blowing down on a car. But that made the rest of the people mad, because they did not WANT to obey God. In fact, they even started making plans to go back to Egypt to become slaves again!

Caleb and Joshua couldn't believe what they were hearing. Surely, God could give them the land He had promised, if only the Israelites would trust him! Caleb and Joshua ran through the crowd, trying to reason with the people. Caleb and Joshua tried to get the people to obey God and go into the Promised Land, but the people only got angrier and talked about stoning Joshua and Caleb to kill them. It was a sad day indeed for Israel.

Action:

Show a Bible to the class.

EXPLAIN:

Unlike the rest of the Israelites, Joshua and Caleb are staying on track. That's because they are trusting and obeying God. And that is keeping Joshua and Caleb on the track.

Action:

Place a Bible on top of the piece of paper being held in "Joshua's" palm. Do the same with Caleb.

! EXPLAIN:

The trick about staying on track with God is that the world

doesn't like it when we obey God. It's kind of like all the wind that pushes down on a race car, which makes it harder for the car to go fast. That's called "DRAG." It's like that with us too. When we stay on God's track by obeying Him, the people around us sometimes fight against us to make it harder.

DISCUSSION QUESTIONS: (for your volunteers)

Is it harder to hold your paper now that there's a Bible pressing down on it?

BIBLE STORY: Continue Reading...

Caleb and Joshua were still on track because of their trust and obedience to God. Now, because of their obedience, the Israelites wanted to kill them. And then finally, God had had enough. God spoke to Moses and said:

READ: Numbers 14:23-24 (below):

Not one of them will ever see the land I promised on oath to their forefathers. No one who has treated me with contempt will ever see it. But because my servant Caleb has a different spirit and follows me wholeheartedly, I will bring him into the land he went to and his descendants will inherit it.

SAY:

So here we are. Our friends are holding their lives in their hands. How do you think it's going to turn out for our Israelites who aren't being kept on track by obeying God?

Action:

Use a blow dryer to blow the papers off your "Israelites" hands. When the papers fly off, have your class make a loud "crash."

SAY: (to your "Israelites")

Bummer. Since you didn't let God keep you on the track, your lives have flown out of control, and you've crashed. But what about Caleb and Joshua? They DID trust and obey God.

Action:

Blow the hair dryer at the papers being held by "Joshua" and "Caleb." Since those papers are being held down by Bibles, nothing will happen.

BIBLE STORY: The Happy Ending...

Joshua and Caleb's lives did NOT fly out of control, because they let God hold them down on the track. Forty years later, when all of the Israelites who had disobeyed God had died, a new generation of Israelites entered the Promised Land. And along with all those youngsters were two old men-Caleb and Joshua-the two who never got off track.

For their obedience, God kept them alive and well long after the other Israelites had died. True to His promise, God helped Caleb and Joshua to finish the race and live at peace.

DISCUSSION QUESTIONS:

Q. How did Caleb and Joshua stay on God's track?

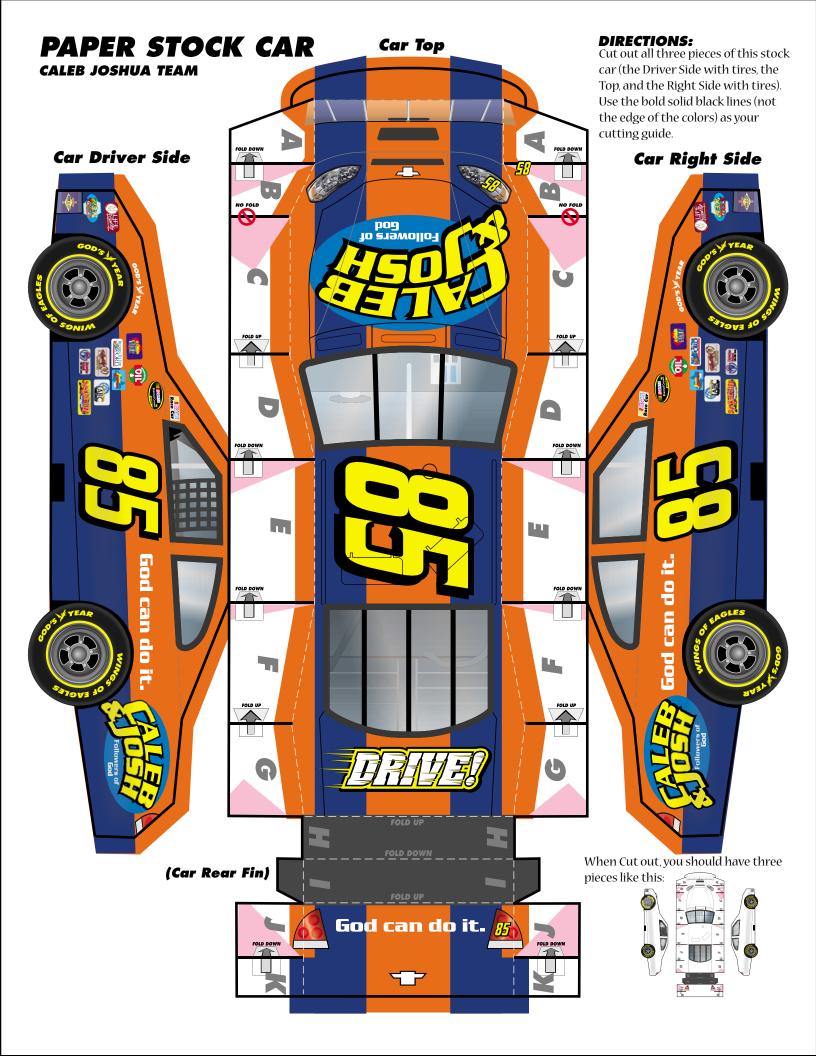
A. By trusting and obeying God.

Why it Matters:

God is the one who keeps us on track. Our lives will not fly out of control and crash if we will only trust in Him. Even when the world fights against us, we must always trust and obey God, and He will keep us firmly on track!

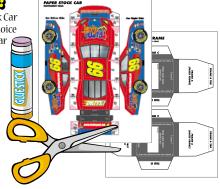
END OF LESSON!

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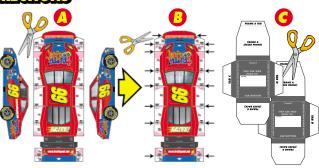


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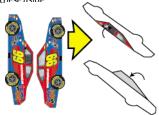
- · The Paper Stock Car sheet of your choice
- · A Paper Stock Car Frame sheet
- ·Scissors
- · A glue stick



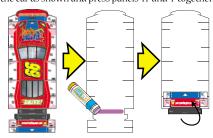
Start with the Paper Stock Car sheet. On the solid black lines, cut out the Car Top, the Car Driver Side, and the Car Right Side (three pieces.) The car's color will overlap the cutting line. That's okay! Then, cut all of the slits on the solid black lines as shown (B). Next, from the Paper Stock Car Frame sheet, cut out the two frame pieces (C). This sheet includes frames for two cars



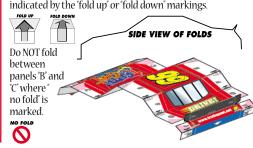
Place the two car side pieces face-down and fold the car cab upward on the dotted lines (right beneath the windows) as shown. Set



Flip the car top face-down and put glue on the back side of Panel 'I' as shown. On the dotted line between panels "H" and "I", fold the car as shown and press panels "H" and "I" together.



Fold the rest of the car top as shown where all of your cut slits are. Take note of the fold direction as indicated by the "fold up" or "fold down" markings.



On both sides of the car top, fold tabs A-G and J-K down on the dotted lines as shown.

Also fold the tips of the car's rear fin upward as shown.



On BOTH SIDES of the car top, do the following as shown in the diagram:

- · Put glue on the PINK part of tab B and glue tab A to Tab B so that it covers the pink part.
- B to Tab C so that it covers the pink part.
- · Put glue on the PINK part of tab E and glue tab D to Tab E so that it covers the pink part.
- · Put glue on the PINK part of tab F and glue tab E to Tab F so that it covers the pink part.
- Put glue on the PINK part of tab G and glue tab J to Tab G so that it covers the pink part.
- Put glue on the PINK part of tab J and glue tab K to Tab J so that it covers the pink part.



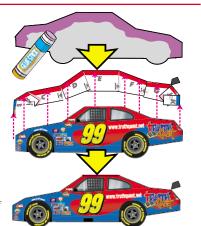
carefully match the edges up. We suggest gluing the roof to Tab E first. Make sure everything is glued securely, especially along edges.

Turn one of your car side

apply glue stick along the

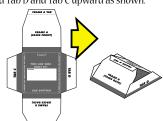
pieces face-ďown and

process with the other side of



When finished, repeat this the car.





Turn your assembled car upside-down and insert the frame into the bottom of the car as shown. The frame should line up with the tires and should be





BEGINNING [Day 1 NIV Version]

(With the stage set up to look like a racing garage [see "Staging Elements" on page 5 of this kit], the opening assembly begins with the singing of the "Drive!" theme song by everyone. After an opening prayer, begin the skit with Roy on the stage)

Roy

Boys and girls, START YOUR ENGINES! Are you guys ready to learn how to race?

(Waits for kids to respond)

Good, because we're gearing up for a fast-paced time together, and it all starts right now! Welcome to the HisScars Racing Academy! My name is Roy, and I'm the Crew Chief around here. Over the next few days, my friends and I are gonna put you all behind the wheel of the most perfectly tuned machine ever to hit the road, and we're gonna train you all to race for the greatest prize in racing!

(Dixie enters and greets the kids)

Dixie

Hey race fans! Welcome to the chase!

Roy

Well, how 'bout that? Boys and girls, it's Dixie Daring! Say hello! (Waits for kids to respond)

Little Dixie here is the daughter of Donny Daring, the best driver I've ever had the privilege of working with!

(To Dixie)

How is your Daddy since he retired, Dixie?

Dixie

Aw, you know Dad! He's probably racing his fishing boat or somethin' right about now.

Roy

(To the kids)

Way back in the day, I worked on the pit crew for this little lady's daddy! I was just an underling back then, but boy, he taught me a thing or two about racing, and a whole lot of other things too!

Dixie

Yeah, well Daddy never was one to keep his opinions to himself.

Roy

Well I guess it's your turn on the track now, Dixie! I'm looking forward to seeing you follow in your daddy's tire tracks!

Dixie

Well don't hold your breath, Chief. Daddy did all right for himself, but he never could win the big one. I'm here to do what Daddy couldn't, and I'm gonna do it MY way!

Roy

(Skeptically)
Is that right?

(Crash runs into the scene, but trips and falls comically)

Crash

I'm okay! I did that on purpose!

(Crash gets up, dusts himself off, and taunts Dixie) Well lookie who's gonna be in my rear-view mirror!

Dixie

Well, if it isn't Mister Yellow Flag himself! Caused any crashes lately, Beauregard?

Crash

Name's BEAU, Little Lady, and if you can't handle a little rough play, then you ain't got no business out there on the track! (Beau comically blows his nose into his hands with no handkerchief. Afterward, he looks at his hands and wipes them on his pant legs)

Roy

Well kids, I guess I'd better introduce you all to one of our other racers. This is Beau Nash.

("Crash" goes among the kids and greets some of the kids in the audience by offering a handshake, oblivious to the fact that his hands are covered in snot. Ham this up!)

Crash

Pleasure to meet ya!

Roy

Beau is going to be joining us for the next few days here at the HisScars Racing Academy.

Dixie

Yeah, because he's being punished for racing dirty and ramming people into the wall! Isn't that right, "Crash?"

("Crash" makes his way back to the stage)

Crash

Go on ahead, Darling! Call me "Crash" if you like! I'll wear it as a badge of honor! Beau "Crash" Nash! I'll do whatever it takes to get ahead, and if that means trading a little bit of paint or giving a friendly bump draft now and then, well, I just hope you're man enough to take it!

 $({\it Dixie~clinches~her~fists~and~approaches~Crash~menacingly.})$

Dixie

Oh, I'm MORE than MAN enough! I'm WOMAN enough!

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(Roy separates Crash and Dixie to prevent a fight)

Roy

All right, you two, gasser down!

(To the kids)

Kids, I guess I'd better tell you, these two aren't exactly the best of friends.

Dixie

You can say that again!

Roy

It seems that "Crash" ran Dixie's Daddy into the wall in his final race a few years ago.

Crash

Aw, it was just a little bump draft is all!

Dixie

Yeah, on a YELLOW FLAG!

Roy

You see, kids, a yellow flag means that everyone needs to slow down and stop trying to pass each other because of unsafe conditions on the race track.

Dixie

It was unsafe, all right! "Crash" made a car spin out on the track, and then the yellow flag came out. But when everyone was SUPPOSED to be driving carefully under the yellow flag, he slammed into Daddy's rear end and made him crash into the wall!

Crash

That's racing!

(Crash clears his sinuses comically)

Roy

Maybe, but it's NOT the kind of racing we do here at the HisScars Racing Academy. Here, you're all gonna learn a whole different kind of racing!

Dixie

Different? How?

Roy

Well, for one thing, here, you're gonna learn how to race in the Eternal Crown Series! This isn't just a bunch of races with cars driving around a track. This is ONE BIG RACE, and it lasts a lifetime. In this race, the track is laid out by God, and the finish line is in Heaven!

Crash

Don't matter where the finish line is, 'cause I'm gonna be crossing it first!

Dixie

The only line you're gonna cross first is the unemployment line!

Roy

Now Dixie, I know your Daddy taught you better then that! It doesn't matter who crosses the finish line in Heaven first or last, it just matters that you get there! But before you can do that, you gotta get into the race!

Crash

Well NOW we're gettin' down to business! What's it take to get into this here race?

Roy

Well, you gotta understand, this isn't like the races you're used to. In this race, the rules are different, the standards are higher, and the price to enter? Well, that one is a bit of a problem.

Dixie

What's the big problem?

Roy

Well, it's this little thing called "sin." Your sin is...

Dixie

(Interrupting impatiently)

I know what it is. Sin is whenever you do something wrong. Daddy was always telling me.

Roy

Well he was right. And to get into the race for Heaven, you can't have any sin in your life.

Crash

Aw, is that all? I have to be good?

Roy

You CAN'T be good. In the Bible, Psalm 53:3 says, "Everyone has turned away, they have together become corrupt; there is no one who does good, not even one."

And even if you COULD be good, it wouldn't be enough, because to get into Heaven, you have to be PERFECT. You can't have any sin! But of course, for a price, that sin CAN be taken away.

Crash

For a PRICE? Aw, don't worry, Chief! I've got me a sponsor!

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Hey, I'm glad you brought that up!

(To the kids)

You see, kids, racing costs a lot of money! In fact, to race in all the races for one year, it can cost over ten million dollars! That's why we have SPONSORS. Sponsors are companies that pay lots of money to help people race.

Dixie

Sponsors? No problem! I've got plenty of sponsors. And, I signed an exclusive two-year deal with Purple Lightning Energy Drink! They'll pay my way! They have high hopes for me in my rookie year!

Purple Lightning? I tried some of that stuff once, and it turned my tongue purple.

(Crash sticks out his tongue and points to it, while comically trying to speak)

Thee, ith wite heew weh thy thung thas urthle an it thayed urthle thor a whole wek!

Yeah. Moving on. As I was saying, the folks at Purple Lightning Energy Drink Company are gonna pay for most of my race expenses!

And Binky Burger is gonna pay MY way!

Dixie

Binky Burger? Is that the fast food hamburger place with the big pink bunny rabbit on the roof?

Crash

Binky Bunny, the most beloved rodent on Saturday morning cartoons, and the mascot of Binky Burger, where the fries are rinky-dinky Binky the best!

Roy

I'm sure those are both fine sponsors, but neither of them can pay what it costs to get into the race to Heaven. You see, in the Bible in Romans 6:23, it says that "the wages of sin is death." That's the price to have all that sin taken away, and that's what it costs to get into the race for Heaven.

So you see, whoever you're depending on to pay your way, there's no sponsor on earth who can pay ALL your expenses, and none of them can pay your way FOREVER!

Dixie

Well of course they can't! NOBODY can pay your way FOREVER!

Roy

But what if I told you there IS a Sponsor who can truly pay your way? A Sponsor who can not only pay for ALL your sin for the rest of your life, but who can ALSO do the same thing for EVERYONE who asks Him to?

(Pointing at Roy's head)

I'd say you've blown a gasket or somethin" upstairs, ya' know what I mean?

(To the kids)

Well I think now would be a good time for all you kids to drive off to your training sessions to learn about this amazing Sponsor who can pay your way into Heaven. And during those sessions, we're going to see who can answer more questions; the boys or the girls!

So when you think you know the answer to a QUESTION, race to stand up, because the first person to stand up and answer a question correctly will earn one point for their team. And at the end of the day, we'll see who answered more questions--the boys, or the girls.

Crash

Don't worry, boys! You've got ME on your team to help you! Don't that make you feel good?

(Crash clears his sinuses as the kids respond)

Roy

Well kids, we'll see you all back here in a little while to find out what you learned! See you at the finish line!

I'm gonna be the first in class!

Crash

Not if I get there first!

(Dixie and "Crash" take off running, rudely nudging each other on the way out.)

And kids, I DO hope you'll behave yourselves better than Dixie and "Crash!" See y'all later!

"Drive!" GROUP ACTIVITY SESSIONS-----

During this time, all of the VBS Age Groups will go through their rotation schedule to the various VBS activities. When these activities are completed, re-assemble all the kids for praise & worship and for the conclusion of the skit.

PRAISE & WORSHIP MUSIC TIME

Assemble all the kids together once again to participate in Praise & Worship Music Time.

SKIT RESUMES-----

(Stage area is cleared except for "Roy." When ready, resume the skit as follows.)

Roy

Well, welcome back, kids! Did y'all learn a thing or two today? (Waits for kids to respond)

Good! Well, I hope you learned a little bit about sponsors today, because without sponsors, nobody would be able to pay what it costs to get into the races!

(Dixie enters, holding a can of "Purple Lightning" energy drink)

Dixie

Sponsors are wonderful things! They pay me to have their name on my car and my racing suit! Why, they even pay me \$50 every time I hold up a can of Purple Lightning Energy Drink!

(Crash enters. He is holding a hamburger, which he is chomping on obnoxiously)

Crash

(Talking comically with his mouth full)
That's nothing!

Rov

Uh, are you hungry or somethin'?

Crash

(With his mouth full)

Nope, but Binky Burger pays me five bucks every time I take a bite of one of their Binky Burgers! If I take a bite every two minutes, I can make an extra \$150 per hour!

(Crash chews his food obnoxiously)

Dixie

(To Roy)

Is it just me, or does he chew like the cow he's eating?

Roy

I'm trying not to notice. Anyway, I'm glad your sponsors are taking care of you, but remember what I told you. The price to enter the race to Heaven is much higher than you can pay.

Crash

I'd better eat faster!

("Crash" quickly takes as many bites of the burger as he can and chews it obnoxiously)

Roy

Guys, you're missing the point. No amount of money or anything else you can do can buy your way into the race to Heaven, because nobody with sin in their lives can enter Heaven.

(Crash stops chewing and obnoxiously spits his hamburger out into its wrapper)

Crash

Really?

Roy

Like I told you before, the race for the Eternal Crown ends in Heaven, and nobody with sin can enter Heaven. Sin has to be paid for, and the price is death.

Crash

(Holding his stomach)

I don't feel so good...

(Crash rushes offstage urgently)

Roy

Romans 6:23 says, "For the wages of sin is death, but the gift of God is eternal life in Christ Jesus our Lord." The price for sin is death, but eternal life is the gift of God through Jesus.

Dixie

No offense, Roy, but I've heard all this before. My Daddy preached this stuff to me all the time when I was growing up. And for all his talk about loving Jesus, he sure doesn't have anything to show for it! He did his best every time he got out on the race track, and yet he could never win the big one.

Roy

I beg to differ, Dixie. Your Daddy may never have won a racing championship or taken home a trophy, but he did one thing right. He was racing for JESUS, not for himself. He went out there and did his very best to bring praise and glory to God, because Jesus was his Sponsor and his Savior.

Divie

Maybe so, but for all that hard work, my Daddy's retired and sitting in some run-down fishing boat, half-broke.

Roy

Maybe for now. But your Daddy's still in the race for the Eternal Crown, and when his life on earth is over, he's gonna cross that finish line in Heaven, and he's gonna see Jesus face to face.

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Dixie

You really think so?

Roy

I know so. The price for getting into the race for the Eternal Crown is high, but Jesus can be your Sponsor. He can pay your way, and everyone else's too. First Peter 3:18 says, "For Christ died for sins once for all, the righteous for the unrighteous, to bring you to God."

Dixie

So, the cost for sin is death, and Jesus came to pay the price of death for EVERYONE?

Roy

For everyone who asks Him to be their Sponsor and Savior, yes. *(To the kids)*

The race for the Eternal Crown in Heaven is the longest, hardest, and most amazing race you can be in, because when you finish, you'll be in Heaven with Jesus. And if you race well, you'll win the prize God has called you to race for. But before you can do any of that, you need Jesus to sponsor you and take away your sin. Let me explain it this way:

(Make the following points as you present the gospel)

- --We are all sinners--unworthy of heaven. [Romans 3:23]
- --Jesus is the Son of God, and He can save us from our sin and give us everlasting life! [John 3:16]
- --Your body will still die someday, but you will be raised back to life and live forever if Jesus saves you! [1 Cor. 15:51-57]
- --We need to confess our sins to God so that we may be forgiven. [1 John 1:9]
- --Jesus will send the Holy Spirit to live in our hearts to help us! [John 15:26]
- --Your life will belong to God if you pray to receive Christ. [1 Corinthians 6:19-20]
- --We should live to obey God because we love Him. [1 John 2:6]

Roy

If any of you want to give your lives to Jesus, you can silently pray this prayer with me right now. Let's all bow our heads and close our eyes. Let's pray.

(Roy prays a simple prayer of salvation with the kids)

Roy

If you prayed that prayer, please let me or one of your Crew Chiefs know so we can pray with you and welcome you to God's Kingdom! And if you're ALREADY a believer, let me challenge you to race well by living lives of Godliness!

Dixie

Well, I hear what you're saying, Roy, but following Jesus was my Daddy's thing. I'm not sure it's MY thing.

Roy

It has to be your choice, Dixie. Your Daddy's faith can't save you. It has to be your own,

Dixie

Well, I'm not sure yet, but I'll at least be back next time to see what else I can learn here.

Roy

Well, I hope ALL of these kids will be back next time. Speaking of which, where's "Crash?"

(Crash enters, still holding his stomach)

Crash

I don't think some of those Binky Burger agreed with me. I feel much better now!

(He points back at where he had previously exited)

By the way, we're gonna need a wet clean-up back there.

Dixie

(Covering her ears)

Moving on!

Roy

Well, I hope you all have learned a lot today! Let's all pray now and thank God for sending His Son to be our Sponsor and Savior, and let's pray for all those who haven't yet asked Jesus to save them. Let's pray.

(Roy prays)

Well, it's been a great day, but I think it's just about time we found out who won today's "Question Race," the boys or the girls!

(Now, announce who won today's boys vs. girls contest based upon who scored the most points on the Bible Lesson Scoreboards. If the boys won, "Crash" should spray Dixie with Silly String. If the girls won, Dixie should spray "Crash." Congratulate the winning team and encourage all of the children to come back and do their best on the next day.)

Roy

Well, I hope you've had fun at the HisScars Racing Academy, and I hope you'll come back next time, because there's a whole lot more racing fun to be had as we learn how to race for the Eternal Crown! Until then, put the pedal to the metal and be driven for God's glory! Bye!

END OF SCRIPT

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